

UTS

FOR

DESIGN

ENGINEERS

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1/23/84

OUTLINE

I. WHY UTS

II. Some USEFUL FEATURES of UTS

III. SOME EXAMPLES

IV. QUESTIONS

WHY UTS??

1. UNIX RUNS ON ALL machines we as DE's need to use. HARDWARE INDEPENDENT.

a. IBM

b. VAX

c. WORK STATIONS

d. 86/3XX

e. CRAY ??

2. UNIX is a VERY PRODUCTIVE ENVIRONMENT

a. RICH SET OF TOOLS

b. MANY USEFUL FEATURES

c. DESIGNED FOR PROGRAMMERS. WE AS

DE'S SPEND MUCH TIME AS PROGRAMMERS.

WHY UTS cont.

3. WELL KNOWN

- a. MANY NCG'S TRAINED ON UNIX
- b. MANY UNIVERSITY'S HAVE DESIGN TOOLS TARGETED FOR UNIX

4. GENERALLY ACCEPTED / PREFERRED

- a. FUTURE IS VERY BRIGHT FOR UNIX.
 - DE FACTO STANDARD FOR MINI/MICRO/WORK STATIONS.
 - GOOD FUTURE SUPPORT
 - MANY FUTURE ENHANCEMENTS
- b. RELIABLE CHOICE FOR O.S. WILL
 - NOT BECOME EXTINCT LIKE TOPS-10, TOPS-20, CMS?, VMS?

SOME USEFUL FEATURES

1. PIPES, I/O REDIRECTION

- a. Allow consistent interface between programs
- b. Encourages divide + conquer programming techniques

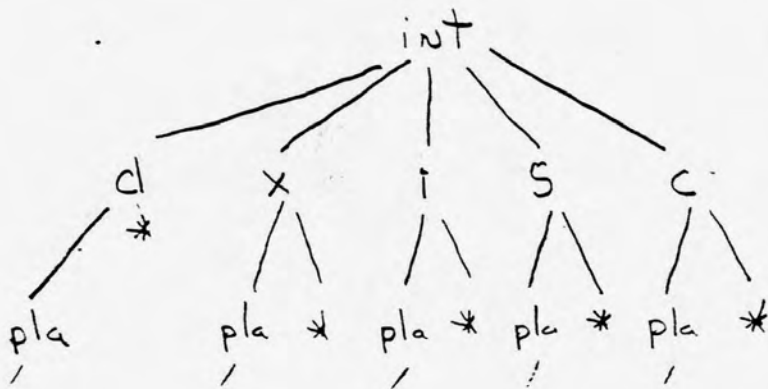
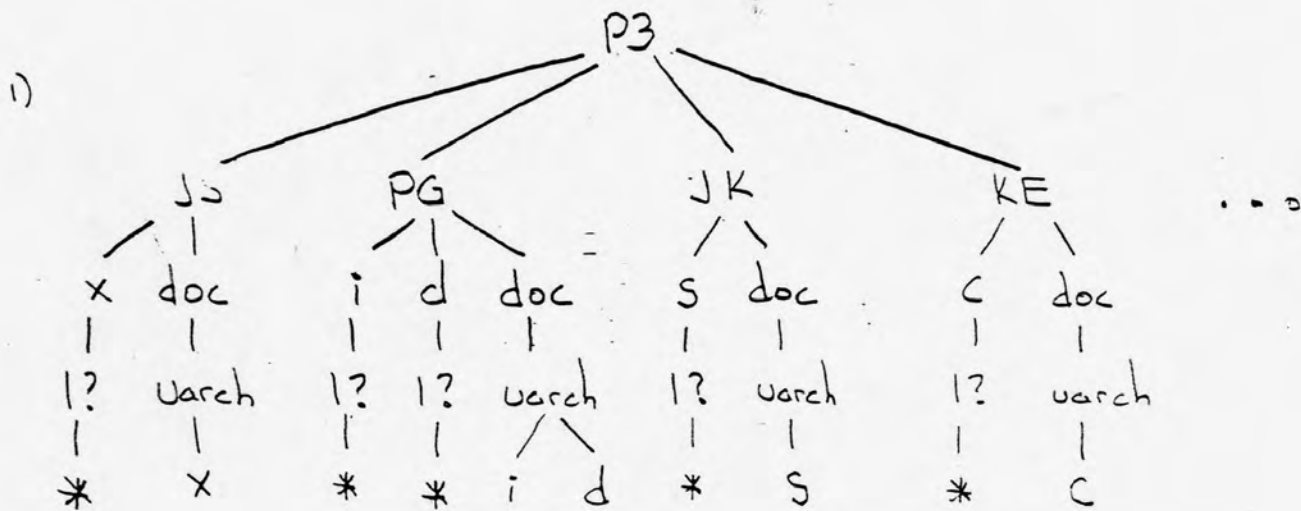
eg. `num | pr -h and | sed ~ | \`
`umpunch ~`

- c. Eliminates need for many temporary files.

Useful Features CONT.

2. Hierarchy

- a. Easy management OF LARGE Number of files
- b. Eases Management OF MULTI MAN PROJECTS



Useful Features (CONT.)

3. Shell (sh or csh)

- a. Flexible user interface
- b. Powerful Interpretive interface language
- c. Consistent user interface on multiple machines

examples:

```
1)  foreach i ( /*/*.msl )  
      grep -s sd32 $i
```

```
      if ( $status == 0 ) then  
          echo sd32 in $i
```

```
      endif  
end
```

```
2)  history  
      cat /local/bin/print  
      print !#
```

```
      !c  
      cat /usp/p3/pgelsing/i/14/iunit.msl  
      ^usp ^usr ^
```

```
3)  alias p 'print -n -h -t'  
      p file
```

Useful features (cont.)

4) shell variables

```
setenv ALL=(pgelsing jslager jkrausko ... )  
mail $ALL
```

5) meta characters "

```
P */?unit.msl
```

4. grep - Useful for pattern searching in large + multiple files

```
grep sd32 */*.msl
```

5. Sed - stream editing

- Powerful regular expressions

```
sed -N '/~[A-Z][0-9]*_.*\./p'
```

(see examples)

Useful Features (cont.)

6. awk - pattern scanning/processing/editing

```
awk '{ printf "%20s %10s\n", $1, $2 }'
```

(see examples)

7. save/rest - file/program maintenance

save iunit.mst

After update of xyz field encodings
^D

8. make - source program maintenance

- define set of dependencies and

update rules

- make keeps all files current

Examples

- 1) pc - pla compilation Program
- 2) cv.var - convert "var" in "file" to "new-var"
- 3) print - print files from UTS
- 4) makefile - makefile to recreate P3 RTL model
- 5) insert.ep - insert labels micro assemble into entry point logmin source
- 6) cmpdir - compare to trees

Example ①

```

1  : 'pc: pla compile. This program takes pla input notation and produces
2  : 'a pla output file, pla_name.srx is assumed as the input file'
3  : 'Patrick Gelsinger Intel Corp. 6/27/83'
4
5  if ( ( $1 = "-h" ) || ( $# = 0 ) )
6  then
7      echo "usage: $0 (l-h) pla_name"
8      echo " $0 compiles the given pla into a .bin format,"
9      echo "A pla_name.srx is assumed to exist,"
10     exit
11 fi
12 PLA=$1
13 if ( ( $# = 1 ) -a $ ( -f $(<PLA>).srx ) )
14 then
15     echo $LGM
16     $LGM <<MEND
17     do $(<PLA>).srx
18     print pla $PLA X $(<PLA>).out
19     write $PLA X $(<PLA>).bin
20     exit
21 MEND
22 mv $(<PLA>).out $(<PLA>).pla
23 elif ( ( $# = 2 ) -a $ ( "$1" = "-r" ) -a $ ( -f $2.srx ) )
24 then
25     PLA=$2
26     echo $LGM
27     $LGM <<MEND
28     do $(<PLA>).srx
29     reduce $PLA
30 yes
31 n
32     print pla spm$PLA X $(<PLA>).out
33     write spm$PLA X $(<PLA>).bin
34 exit
35 MEND
36 mv $(<PLA>).out $(<PLA>).pla
37 elif ( ( -f $(<PLA>).pla ) )
38 then
39     $MSL <<END
40     SP3/tool/CNVPLA,RIM
41     $(<PLA>)
42 END
43 rm -f /tmp/pc.$$
44 else
45     echo "$0: $(<PLA>).srx does not exist!!"
46     exit
47 fi
48

```

```

1  ; 'A little program to convert and old variable name in some file'
2  ; 'into a new variable name in a new file'
3  ; 'Usage: conv, var old_name new_name (infile) (outfile)'
4  ;
5  ; 'Patrick Gelsinger 4/1/83'
6
7  OVAR="" ; NVAR="" ; IFILE="" ; OFILE="" ;
8
9  if ( ! $# = 1 & 2 )
10 then
11     echo "usage: $0 old_name new_name (in_file (out_file) )"
12     echo "(Note: in_file maybe equal to out_file if you trust it)"
13     exit
14 fi
15 OVAR=$1
16 NVAR=$2
17 if ( ! $# = 3 )
18 then
19     IFILE=$3
20 elif ( ! $# = 4 )
21 then
22     IFILE=$3
23     OFILE=$4
24 fi
25 if ( ! "$SIFILE" = "" )
26 then
27     cat > /tmp/ISS
28     IFILE=/tmp/ISS
29 fi
30 if grep -s $OVAR < $SIFILE
31 then
32     cat /dev/null
33 else
34     echo $OVAR does not exists in input file: $SIFILE
35     exit
36 fi
37 sed "s/#$OVAR$((!$?_a-zA-Z0-9))/$NVAR$1/g
38     s/((!$?_a-zA-Z0-9))$OVAR/$1$NVAR/g
39     s/#$OVAR/$NVAR/g
40     s/((!$?_a-zA-Z0-9))$OVAR$((!$?_a-zA-Z0-9))/e1$NVAR$2/g" &
41     < $SIFILE > /tmp/OSS
42 if ( ! "$SOFILE" = "" )
43 then
44     cat /tmp/OSS
45 else
46     mv /tmp/OSS $SOFILE
47 fi
48 rm -f /tmp/*SS
49

```

```

1  ; 'print files to the any line printer. This program prints'
2  ; 'the file with a banner.'
3  ; 'four options exist, -c print the file with carriage control,'
4  ; 'and -n number the file before printing it, -h print the file'
5  ; 'with page headers, -t translate special characters before send'
6  ; 'to the printer'
7  ; ' Pat Gelsinger      7/26/83'
8  TRANSLATE=0 ; HEADER=0 ; NUMBER=0 ; CARCON=0
9  FF='ascii ff'
10 LF='ascii lf'
11 COMF=/tmp/prt.$$
12 NCOMF=/tmp/nprt.$$
13 cat <<'END' > $COMF
14     for i
15     do
16         ascii ff
17         banner 'basename $i'
18         ls -l $i
19         ascii ff
20     END
21     echo -n 'cat $i' >> $COMF
22     for i
23     do
24         case $i in
25             -h) echo -n '| pr -h $i |' >> $COMF
26                 HEADER=1 ;;
27             -n) echo -n '| num |' >> $COMF
28                 NUMBER=1 ;;
29             -c) echo -n "| sed 's/#!/SFF/"
30                 s/#!/SLF/
31                 s/#0/SLFSLF/
32                 s/#!/SLFSLFSLF/' " >> $COMF
33                 CARCON=1 ;;
34             -t) echo -n "| sed 's/$(1/$(2)/g
35                 s/$(1)/$(2)/g
36                 s/$(</$(2)</g
37                 s/$(>)/$(2)/g'" >> $COMF
38                 TRANSLATE=1 ;;
39             *) echo "30: unknown switch $i"; exit ;;
40             *) FILE="$FILE $i"
41         esac
42     done
43     echo >> $COMF
44     echo done >> $COMF
45     ; check to see if the prtsite is valid
46     if grep -s "$sptsites" <<END
47     aloha
48     A13
49     AL03
50     AL3
51     A103
52     sc04
53     sc01
54     sj01
55     a103
56     c2

```

```
57  tt13
58  tt15
59  system
60  sz1
61  END
62  then
63      prtslte=Sprtsite
64  else
65      echo $0: Sprtsite, not a valid printer
66      exit
67  fi
68
69  ; handle pipes to print
70  if ( ! "$SFILE" = "" )
71  then
72      sed '1,4d
73          s/cat $i/cat/
74          $d' < $COMF > $NCOMF
75      ( date ; banner 'logname' ; sh $NCOMF ) | opr -v rscs -t Sprtsite
76      rm -f $NCOMF $COMF
77      exit
78  fi
79  for i in $FILE
80  do
81      if ( ! `ls -l $i` )
82      then
83          echo "$0: $i does not exist"
84          rm -f $COMF $NCOMF
85          exit
86      fi
87  done
88  ( echo ; date ; pwd ; banner 'logname' ; sh $COMF $FILE
89  rm -f $COMF $NCOMF ) &
90  | opr -v rscs -t Sprtsite
91
92
```

```

1  # makefile for the iunit
2
3  LUSM = /usr/p3/lib/uslm
4  STUB = header SIMUL.RIM ISTUB.RIM SYSMOD.RIM
5  HEAD = header
6  UCD = /usr/p3/icdu/u/ucode.lab
7
8  all: SSTUB IUNIT.RIM iunit.cal pla
9
10 IUNIT.RIM: SHEAD iunit.msl iunit.sym iunit.dec iunit.var
11     c iunit.msl
12
13 SIMUL.RIM: SLUSM/simul.msl
14     c SLUSM/simul.msl
15
16 SYSMOD.RIM: global.sym iunit.cal istub.cal SLUSM/findname.msl header
17     c sysmod.msl
18 global.sym: global.var
19     entersymbol global
20 global.var: iunit.dec istub.dec
21     mk,global,var >/dev/null
22 iunit.cal: iunit.dec
23     mk,cal iunit >/dev/null
24 istub.cal: istub.dec
25     mk,cal istub >/dev/null
26
27 iunit.sym: iunit.var
28     entersymbol =var unit
29
30 ISTUB.RIM: istub.msl istub.sym istub.dec header
31     c istub.msl
32 istub.sym: istub.msl
33     entersymbol stub
34
35 header: ../header.msl SLUSM/userfn.hdr SLUSM/symbtbl.hdr &
36     SLUSM/plamod.hdr SLUSM/memod.hdr &
37     istub.dec iunit.dec global.var
38     c ../header.msl; rm HEADER.RIM
39
40 pla:
41     @cd pla ; make UCD=SUCD
42
43 rom:
44     @cd rom ; make
45

```



```

1  # create the spimduck model (sequence is: kunit iunit, cunit,
2  # dunit, sunit, punit, munit ).
3  # Pat Gelsinger 12/16/83
4  LUSM = /usr/p3/lib/usim
5
6  all: header ucode cunit dunit kunit iunit sunit punit munit &
7      SIMUL,RIM SYSMOD,RIM ASTUB,RIM
8
9  ### for JK to make life easier (sorry PG)
10 us: header ucode cunit dunit kunit iunit sunit punit munit &
11     SIMUL,RIM SYSMOD,RIM ASTUB,RIM
12     usim
13
14 ### create all the units, Use the individual units makefile with STUB=
15 ### so that any stub related stuff is not created.
16
17 ASTUB,RIM: a/astub.sym a/astub.msl a/astub.dec header
18     cd a ; c astub.msl ; cp ASTUB,RIM ..
19 a/astub.sym: a/astub.msl
20     cd a ; enter symbol stub
21 a/astub.cal: a/astub.dec
22     cd a ; mk.cal astub >/dev/null
23
24 ucode::
25     @cd u ; make
26 cunit::
27     @cd c ; make STUB= HEAD=../header ; &
28     cp CUNIT,RIM ..
29 kunit::
30     @cd k ; make STUB= HEAD=../header ; &
31     cp KUNIT,RIM ..
32 dunit::
33     @cd d ; make STUB= HEAD=../header ; &
34     cp DUNIT,RIM ..
35 iunit::
36     @cd i ; make STUB= HEAD=../header UCD=/usr/p3/d2/int2/u/ucode.lab
37     cp IUNIT,RIM ..
38 sunit::
39     @cd s ; make STUB= HEAD=../header ; &
40     cp SUNIT,RIM ..
41 punit::
42     @cd p ; make STUB= HEAD=../header ; &
43     cp PUNIT,RIM ..
44 munit::
45     @cd m ; make STUB= HEAD=../header ; &
46     cp MUNIT,RIM ..
47
48 ### create all the other stuff needed for the model.
49
50 SIMUL,RIM: $LUSM/simul.msl header
51     c $LUSM/simul.msl
52 SYSMOD,RIM: global.sym sysmod.msl $LUSM/findname.msl header &
53     i/iunit.cal d/dunit.cal c/cunit.cal k/kunit.cal &
54     s/sunit.cal p/punit.cal m/munit.cal a/astub.cal
55     c sysmod.msl
56 global.sym: global.var

```



```
57     entersymbol global
58 global,var:      i/iunit,dec c/cunit,dec d/dunit,dec k/kunit,dec e
59                 s/sunit,dec p/punit,dec m/munit,dec a/astub,dec
60     mk.all,g,var i/iunit,dec c/cunit,dec d/dunit,dec k/kunit,dec e
61                 s/sunit,dec p/punit,dec m/munit,dec a/astub,dec
62
63     ### NOTICE that new.memod,hdr is used rather than memod,hdr. This new
64     # memod includes the sload event which is needed when doing jumps etc
65
66     header: header.msl SLUSM/userin,hdr SLUSM/symb1,hdr e
67             SLUSM/plamod,hdr SLUSM/new.memod,hdr e
68             i/iunit,dec c/cunit,dec d/dunit,dec global,var e
69             k/kunit,dec s/sunit,dec p/punit,dec m/munit,dec a/astub,d
70     c header.msl; rm HEADER.RIM; cp header c ; e
71     cp header d ; cp header i ; cp header k ; e
72     cp header s ; cp header p ; cp header m ; cp header a
73
```

```

1  ; 'automatically include entry points from the microcode'
2  ; ' Input is the entpla.src and output is the entpla.srx'
3  if ( ! $# = "0" ! ) ; then
4      echo "usage: $0 entry_point_file"
5      exit
6  elif ( ! ! =f $1 ! ) ; then
7      echo "$0: cannot open $1"
8      exit
9  fi
10 sed -e '
11 s/./_/_/g
12 s/((IA=Z0_1)(IA=Z0=90_1)*@) *@((10=9A=F1)@) *$/@1 = ent<H00@2>/
13 s/((IA=Z0_1)(IA=Z0=90_1)*@) *@((10=9A=F1)(10=9A=F1)@) *$/@1 = ent<H0@
14 s/((IA=Z0_1)(IA=Z0=90_1)*@) *@((10=9A=F1)(10=9A=F1)(10=9A=F1)@) *$/@1
15 /@EA/((
16 s/@EA//
17 s/$/,es<01>/
18 >)
19 /@PUSH/((
20 s/@PUSH//
21 s/$/,es<10>/
22 >)
23 /@POP/((
24 s/@POP//
25 s/$/,es<11>/
26 >)
27 /@SSB/((
28 s/@SSB//
29 s/$/,ssb/
30 >)
31 /@LK/((
32 s/@LK//
33 s/$/,lck@/
34 >)
35 /@IOPL/((
36 s/@IOPL//
37 s/$/,iopl/
38 >)
39 s/$/ ./
40 s$/@,$//
41 !< $1 | @
42 awk '!(<printf "X20s X1s X30s X1s@n", $1, $2, $3, $4>)' > /tmp/ep,$$
43 sed -n '1,/(( BEGIN ENTRY POINTS ))/p' < entpla.src > /tmp/top,$$
44 sed -n '/(( END ENTRY POINTS ))/,3p' < entpla.src > /tmp/bot,$$
45 cat /tmp/top,$$ /tmp/ep,$$ /tmp/bot,$$ > entpla.srx
46 rm -f /tmp/*,$$
47

```

57 ST021 # ent<h021> .
 58 ST022 # ent<h022> .
 59 ST023 # ent<h023> .
 60 ST024 # ent<h024> .
 61 ST025 # ent<h025> .
 62 ST026 # ent<h026> .
 63 ST027 # ent<h027> .
 64 ST028 # ent<h028> .
 65 ST029 # ent<h029> .
 66 ST02A # ent<h02A> .
 67 ST02B # ent<h02B> .
 68 ST02C # ent<h02C> .
 69 ST02D # ent<h02D> .
 70 ST02E # ent<h02E> .
 71 ST02F # ent<h02F> .
 72 ST030 # ent<h030> .
 73 ST031 # ent<h031> .
 74 ST032 # ent<h032> .
 75 ST033 # ent<h033> .
 76 ST034 # ent<h034> .
 77 ST035 # ent<h035> .
 78 ST036 # ent<h036> .
 79 ST037 # ent<h037> .
 80 ST038 # ent<h038> .
 81 ST039 # ent<h039> .
 82 ST03A # ent<h03A> .
 83 ST03B # ent<h03B> .
 84

85 (< ***** ENTRY POINT FIELD ***** >
 86 (< Automated entry point inclusion, never touch the next 2 lines >
 87 (< BEGIN ENTRY POINTS >)

88 ALIAXL # ent<H0BB> .
 89 ALMITM # ent<H0CC>,es<01>,lcka .
 90 ALMRM # ent<H0DA>,es<01>,lcka .
 91 ALRITR # ent<H0B9> .
 92 ALRMTR # ent<H0C2>,es<01> .
 93 ALRRTR # ent<H0B3> .
 94 BSRCIM # ent<H151>,es<01> .
 95 BSRCIR # ent<H14A> .
 96 BSRCRM # ent<H13A>,es<01> .
 97 BSRCRR # ent<H134> .
 98 BTIM # ent<H12F>,es<01> .
 99 BTIR # ent<H12C> .
 100 BTRM # ent<H122>,es<01> .
 101 BTRR # ent<H11F> .
 102 CALLDLCP # ent<H35A> .
 103 CALLILCP # ent<H35B> .
 104 CALLSHD # ent<H323> .
 105 CALLSIM # ent<H32B>,es<01> .
 106 CALLSIR # ent<H329> .
 107 CHECK # ent<H35C> .
 108 CHKRPLM # ent<H35D> .
 109 CHKRPLR # ent<H35E> .
 110 CLRTS # ent<H35F> .
 111 CMPSNR # ent<H279> .
 112 CMPBREP # ent<H263> .

1	ALIAXL	BB
2	ALMITM*EA*LK	CC
3	ALMRTM*EA*LK	DA
4	ALRITR	B9
5	ALRMTR*EA	C2
6	ALRRTR	B3
7	BSRCIM*EA	151
8	BSRCIR	14A
9	BSRCRM*EA	13A
10	BSRCRR	134
11	BTIM*EA	12F
12	BTIR	12C
13	BTRM*EA	122
14	BTRR	11F
15	CALLDLCP	35A
16	CALLILCP	35B
17	CALLSHD	323
18	CALLSIM*EA	32B
19	CALLSIR	329
20	CHECK	35C
21	CHKRPLM	35D
22	CHKRPLR	35E
23	CLRTS	35F
24	CMPSNR	279
25	CMPSREP	263
26	CTAXLI	BF
27	CTMI*EA	D5
28	CTMR*EA	E3
29	CTRI	BD
30	CTRM*EA	C7
31	CTRR	B5
32	CWD	23B
33	DIVAXM*EA	224
34	DIVAXR	21C
35	ENTER0	34C
36	ENTER16*PUSH	32E
37	ENTER32*PUSH	332
38	ESC1	360
39	ESC2	361
40	ESC3	362
41	ESC4	363
42	ESC5	364
43	ESC6	365
44	ESC7	366
45	ESC8	367
46	EXTCIM*EA	192
47	EXTCIR	18C
48	EXTCRM*EA	1A7
49	EXTCRR	1A1
50	FALC	AF
51	HALTC	368
52	HALTP	369
53	IAAA,S	1E1
54	IAAD	1F2
55	IAAM	1E9
56	ICERET	36A

```

1  #
2  # This program is to do an intelligent comparison of two directories
3  # showing files that are added, and files that have changed.
4  #
5  # Pat Gelsinger 1/6/84
6  #
7  set TDIR=/local/tmp
8  unset HELP SUBDIR DIREX FILEX NOFDIF
9  unset DIR1 DIR2
10 set SWITCH
11 foreach i ( $* )
12     switch ($i)
13     case -*:
14         foreach k ( `echo $i | sed -e 's/#,///' -e 's/./ &/g'` )
15             switch ($k)
16             case d:
17                 set DIREX ; breaksw
18             case s:
19                 set SUBDIR ; breaksw
20             case h:
21                 set HELP ; breaksw
22             case a:
23                 set DIREX FILEX ; breaksw
24             case e:
25                 set FILEX ; breaksw
26             case f:
27                 set NOFDIF ; breaksw
28             default:
29                 echo $0: Unknown switch $k
30                 set HELP ; breaksw
31             endsw
32         end
33         set SWITCH="$SWITCH $i"
34         breaksw
35     default:
36         if ( $?DIR1 == 0 ) then
37             set DIR1=$i
38         else if ( $?DIR2 == 0 )
39             set DIR2=$i
40         else
41             echo $0: Invalid command line options: $i
42             set HELP
43         endif
44         breaksw
45     endsw
46 end
47 if ( $?DIR2 == 0 ) then
48     set DIR2='pwd'
49 endif
50 if ( $?HELP == 1 || $DIR1 == "0" ) then
51     echo "usage: " $0 "(-hasdfe!) first_dir [(second_dir)]"
52     echo " " "compare first_dir to second_dir, if no"
53     echo " " "second_dir compare current dir to second_dir."
54     echo " " "=h print this message"
55     echo " " "=a turn on all options"
56     echo " " "=s Do NOT check through all subdirectories

```



```

57     echo "          " -d show subdirs that do not exist in both dirs
58     echo "          " -e show files that do not exist in both dirs
59     echo "          " -f Do NOT show files that exist but differ
60     exit (1)
61 endif
62
63 # sanity check on directories
64 if ( ! -d $DIR2 ) then
65     echo %0: $DIR2 is not a directory
66 endif
67 if ( ! -d $DIR1 ) then
68     echo %0: $DIR1 is not a directory
69 endif
70 if ( ! -d $DIR1 || ! -d $DIR2 ) then
71     exit (1)
72 endif
73
74 # i=1
75 foreach k ( $DIR1 $DIR2 )
76     ls -lF $k | tee $DIR/$$.si.ls | &
77     sed -n -e 's/0/$/p' > $DIR/$$.si.dir
78     sed -e 's/0/$/d' &
79     -e 's/*$// ' < $DIR/$$.si.ls > $DIR/$$.si.fil
80     # i++
81 end
82 unset i
83
84 # Begin comparison
85 # Fork a sub csh so that we can cummulate all comparisons and see if the
86 # are any differences before printing any messages
87
88 csh <<END > $DIR/$$.all
89
90 # Do directory comparison first
91 if ( $?DIREX == 1 ) then
92     comm -23 $DIR/$$.1.dir $DIR/$$.2.dir > $DIR/$$.d
93     if ( -f $DIR/$$.d && ! -z $DIR/$$.d ) then
94         echo "#          " "The following dirs are in @"$DIR1@" but not in @"$DIR2@"
95         sed 's/#/ /' < $DIR/$$.d
96     endif
97     comm -13 $DIR/$$.1.dir $DIR/$$.2.dir > $DIR/$$.d
98     if ( -f $DIR/$$.d && ! -z $DIR/$$.d ) then
99         echo "#          " "The following dirs are in @"$DIR2@" but not in @"$DIR1@"
100        sed 's/#/ /' < $DIR/$$.d
101    endif
102 endif
103
104 # Do file comparisons now.
105 if ( $?FILEX == 1 ) then
106     comm -23 $DIR/$$.1.fil $DIR/$$.2.fil > $DIR/$$.f
107     if ( -f $DIR/$$.f && ! -z $DIR/$$.f ) then
108         echo "#          " "The following files are in @"$DIR1@" but not in @"$DIR2@"
109         sed 's/#/ /' < $DIR/$$.f
110     endif
111     comm -13 $DIR/$$.1.fil $DIR/$$.2.fil > $DIR/$$.f
112     if ( -f $DIR/$$.f && ! -z $DIR/$$.f ) then

```

```

113     echo "#      "The following files are in "$SDIR2" but not in "$SDIR
114     sed 's/#!/          /' < $DIR/$$.f
115     endif
116 endif
117
118 # Now show files that are in both directories but are different
119 if ( $?NOFDIF == 0 ) then
120     foreach i ( `comm -12 $DIR/$$.1,file $DIR/$$.2,file` )
121         cmp -s $DIR1/$$i $DIR2/$$i
122         if ( $?status != 0 ) then
123             echo $$i >> $DIR/$$.c
124         endif
125     end
126     if ( -f $DIR/$$.c && ! -z $DIR/$$.c ) then
127         echo "#      "The following files are in "$DIR1" and "$DIR2"
128         echo "#      "BUT are different:
129         sed 's/#!/          /' < $DIR/$$.c
130     endif
131 endif
132
133 END
134 if ( -f $DIR/$$.all && ! -z $DIR/$$.all ) then
135     echo '# $DIR1 $DIR2 comparison'
136     cat $DIR/$$.all
137 endif
138
139 # search subdirectories last
140 # recursively search the common subdirectories
141 if ( $?SUBDIR == 0 ) then
142     foreach i ( `comm -12 $DIR/$$.1,dir $DIR/$$.2,dir` )
143         $0 $SWITCH $DIR1/$$i $DIR2/$$i
144     end
145 endif
146 rm $DIR/$$.*
147

```